

Task Title: Making Money Calculations

# OALCF Cover Sheet – Practitioner Copy

**Learner Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**Date Started: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**Date Completed: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

|  |  |  |
| --- | --- | --- |
| **Goal Path:** | Employment | Apprenticeship |
| Secondary School | Post Secondary | Independence |

**Successful Completion:**  Yes No

**Task Description:** Learner will work through different scenarios involving counting money and giving it to the practitioner/instructor.

**Main Competency/Task Group/Level Indicator:**

* Communicate Ideas and Information/Interact with others/B1.1
* Understand and Use Numbers/Manage money/C1.1

**Materials Required:**

* Pen/pencil and paper and/or digital device
* Calculator or digital device with calculator function
* Money (real or pretend) that includes both bills and coins. The amount should total at least $30.00.

# Notes for Instructors/Practitioners

# Read three different scenarios to your learner. Each scenario requires the learner to provide you with different amounts of money. Before you begin, give the learner money (totalling over $30, in both bills and coins) in a cash box or envelope.

**Scenario #1: The learner is a cashier and you are the customer.** (may use a calculator)

Attach a slip of paper with a price to any item and hand it to the learner/cashier with the money you will use to “pay” for the item. Make sure you give the learner/cashier more money than is needed to pay for the item. Watch as the learner counts the money and calculates the change to be given. The learner gives you change.

Variation #1: Do not give enough money to the learner. They should ask you politely for the amount still needed and thank you after you’ve given it.

Variation #2: Assume sales tax has not yet been added and ask the learner to calculate the total plus 13% HST. Note: Calculating and adding tax will be a C1.2 task.

**Scenario #2: The learner is a restaurant worker and needs to count their tips** (may use pen/paper).

Give the learner an assortment of bills and coins and ask them to count them. Note: The total amount should be uneven, and should be over $30.00.

**Scenario # 3: The learner is a parent with 3 children who need their allowances** (may use pen/paper if necessary).

You will play the role of the children. The learner should calculate what is needed and give you the correct amount each time.

* Child #1 gets $15.75
* Child #2 gets $9.00, but he owes his mother $5.25
* Child #3 normally gets $6.50, but this week she did some extra chores and will get an extra $3.25

# Learner Information

# People are required to total prices, make change, or count out money in many jobs and everyday situations.

# Listen to each of the scenarios your instructor describes to you so you can count the correct amount of money.

# Performance Descriptors

| Levels | Performance Descriptors | Needs Work | Completes task with support from practitioner | Completes task independently |
| --- | --- | --- | --- | --- |
| B1.1 | conveys information on familiar topics |  |  |  |
|  | chooses appropriate language in exchanges with clearly defined purposes |  |  |  |
|  | participates in short, simple exchanges |  |  |  |
| C1.1 | adds, subtracts, multiplies and divides whole numbers and decimals |  |  |  |
|  | identifies and performs required operation |  |  |  |
|  | follows apparent steps to reach solutions |  |  |  |

This task: Was successfully completed Needs to be tried again

Learner Comments:

Instructor (print): Learner (print):

**\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**